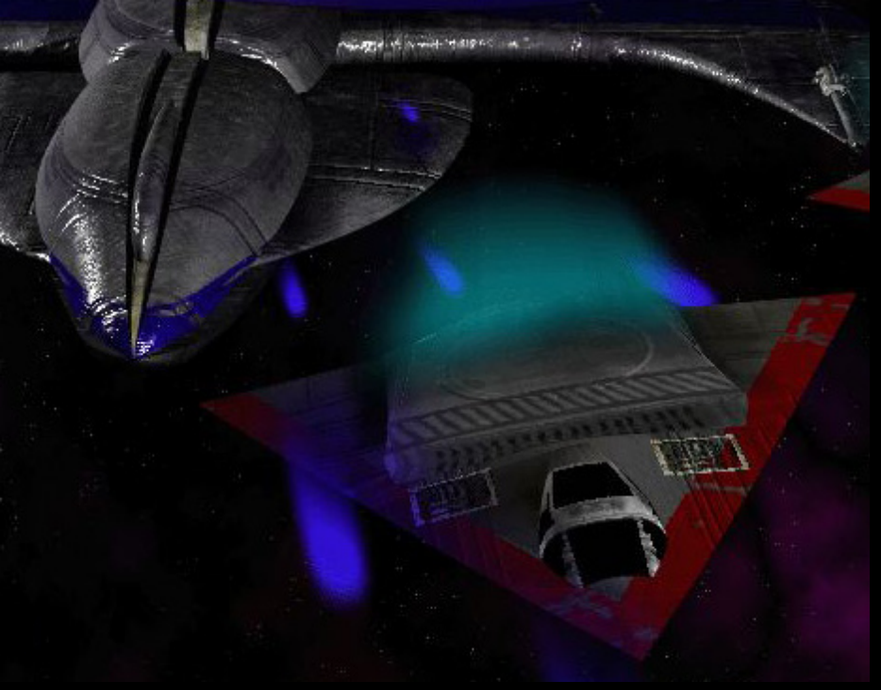


EV MAGMA: NOVA 2.0

for EV Classic for Nova, v2.0
released October 1, 2011

ABOUT THE PLUGIN

Orignally released by meowx in 2001, EV MAGMA is a complete overhaul for the sounds and graphics of the hit Ambrosia Software game Escape Velocity. Now this great plug-in has been ported to EV Nova Classic, featuring all new ship, weapon, outfit, interface, and planet graphics, as well as new sounds and music!

ABOUT THE PORT

The original author, **meowx**, released separate versions of MAGMA for EV Override and Escape Velocity in 2000 and 2001. The graphics may be grainy by today's standards, but they are still a vast improvement over the bland, flat sprites of the original game.

CapnRobinson originally released a port to Nova in 2008 under the title "EV MAGMA for Nova v1.1". This is an updated version of the plug for the new version of EV Nova (1.1.0), also featuring ported versions of the custom imterface and music of the original plug-in.

INSTALLATION

FOR MAC:

1. Make sure you have the latest version of EV Classic for Nova and are running EV Nova 1.1.0 or higher.
2. Navigate to the "Plug-Ins" folder for your install of EV Classic for Nova, which is located in your user folder under:

   Library/Application Support/EV Nova/EV Classic for Nova/Plug-Ins

3. Drop the following files into your "Plug-Ins" folder:

   - **EV MAGMA for Nova 2.0**
   - **Nova Music.mp3**

FOR WINDOWS:

1. Make sure you have the latest version of EV Classic for Nova and are running EV Nova 1.0.1 or higher.
2. Navigate to the "Plug-Ins" folder for your install of EV Classic for Nova, which is located under:

   C:\\Program Files (x86)\EV Nova\Nova Plug-ins

3. Drop the following files into your "Plug-Ins" folder:

   - **EV MAGMA for Nova 2.0.rez**
   - **Nova Music.mp3**





TROUBLESHOOTING

If you have any problems with the plug, please email me at:

and.christen@gmail.com

VERSION HISTORY

v2.0: Due to dropped support for PICT for ship animations in Nova 1.1.0 (Mac), converted all resources to rleDs. Converted original music to mp3. Added targeting graphics.

v1.1: Ported original plug to EV Nova using SpacePort ("EV MAGMA for Nova v1.1").

CREDITS

All credit goes to the original author, **meowx** (www.modenstudios.com) for the hard work of creating the original plug-in!

Ported to EV Classic for Nova by **CapnRobinson**. (www.andrewtc.com)

Ported using MissionComputer, by **David Arthur** (davidarthur.evula.net/) and SpacePort, by **Inferno Studios** (www.evula.org/infernostudios/).

Special thanks to **Alvin Chua** for beta testing!